

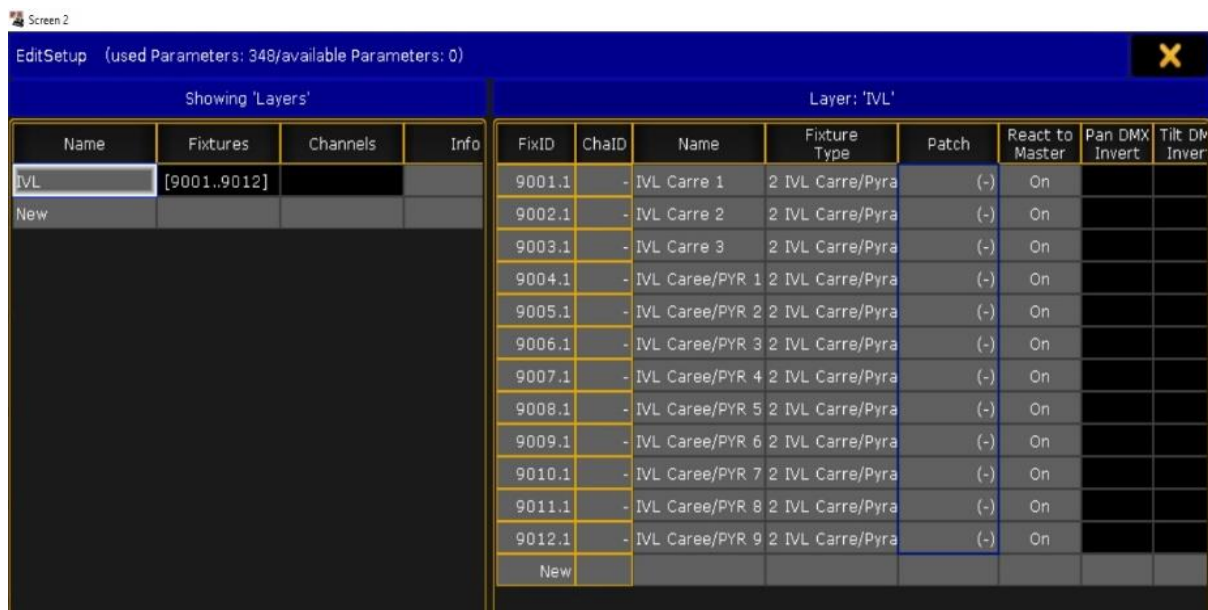
MINUIT[®]
UNE

IVL QUICKSTART SHOW GUIDE FOR GRANDMA2

After setting up the IVL Carre/Pyramide lighting fixture, and addressing them with your desired DMX address, download the ‘quick start show’ file from our website and load it into your GrandMA2 console.

PATCH

You will find a layer with 12 IVLs with Fixture ID 9001 thru 9012. Patch them with your desired DMX address.



VIEWS

On the right side of your screen #3, you will find the following elements:

- LAYOUT
- GROUPS
- PRESETS
- ALL PRESET
- EFFECTS

On the right side of your screen #2, you will find the following elements:

- LAYOUT
- GROUPS
- SEQUENCES
- PAGES/BOUTONS
- PLAYBACKS
- FIXTURE
- COMMAND LINE

LAYOUTS

Layouts 1 to 4 represent the 4 possible ways of the IVL hanging positions.

Important Note: TILT 1 of the IVL (Instance X.2) will always be the mirror which is found close to the IVL panel. TILTS 2, 3 and 4 (Instances X.3, X.4 and X.5) will then follow TILT 1 in a Counter Clockwise manner.

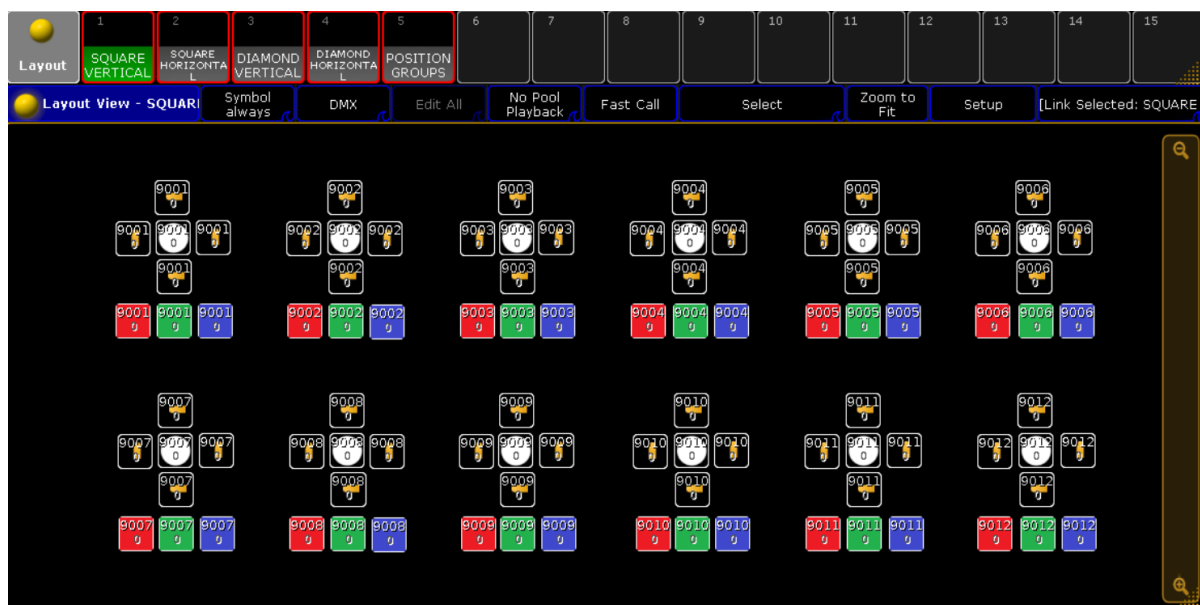
SQUARE VERTICAL: When the IVL is installed in Square mode on a vertical structure, meaning TILT 1 is on the bottom of the fixture.

SQUARE HORIZONTAL: When the IVL is installed in Square mode on a Horizontal structure, meaning TILT 1 is on the left of the fixture.

DIAMOND VERTICAL: When the IVL is installed in Diamond mode on a vertical structure, meaning TILT 1 is on the bottom-left of the fixture.

DIAMOND HORIZONTAL: When the IVL is installed in Diamond mode on a Horizontal structure, meaning TILT 1 is on the bottom-right of the fixture.

The 5th layout, POSITIONS GROUP is a layout showing all the different groups.



In order to create your proper layout, keep the appropriate and correct fixtures in every layout window, and delete the ones that are not correct. Then merge between all different layout to create one that fits your actual design.

Command line help: COPY Layout 'X' AT Layout 'Y' / PLEASE / MERGE

GROUPS

Group 1 “IVL ALL” allows you to select all the IVL instances, of all the IVL in the patch.

Groups 2 to 13 “IVL 1” “IVL 2” etc... allows you to select all the IVL instances, of each IVL fixture separately.

Groups 17 to 22 “ALL DIM” “ALL RED” etc... allows you to select the same instance for all the IVL in the patch.

All these previously mentioned groups are already assigned.

Groups 34 to 123 will allow you to select the TILTS (or other instances) correctly placed according to your design and hanging positions (squares / diamonds).

These last groups are depending on your set up and therefore are not yet assigned.

Group	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
	ALL IVL	IVL1	IVL2	IVL3	IVL4	IVL5	IVL6	IVL7	IVL8	IVL9	IVL10	IVL11	IVL12		
16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
	ALL DIM	ALL RED	ALL GREEN	ALL BLUE	ALL GOBO	ALL TILT									
32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47
		SQUARE TILT UP							DIAMOND TILT U/L		DIAMOND TILT U/R				
48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63
	SQUARE TILT LEFT	SQUARE DIM	SQUARE TILT RIGHT			ALL TILT UP				DIAMOND DIM					
64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79
		SQUARE TILT DOWN				ALL TILT LEFT			DIAMOND TILT D/L		DIAMOND TILT D/R				
80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95
	RED	GREEN	BLUE			ALL TILT RIGHT			RED	GREEN	BLUE				
96	97	98	99	100	101	102	103	104	105	106	107	108	109	110	111
	UP/DOWN	LEFT/UP	LEFT/ DOWN			ALL TILT DOWN			UP	LEFT	U/L+D/R				8001: SERVICE
112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127
	LEFT/ RIGHT	RIGHT/UP	RIGHT/ DOWN						DOWN	RIGHT	U/R+D/L				8002: SMOKE

PRESETS

Colours have been assigned to each attribute to help you identify them easily and quickly.

Dimmer: White

Tilt: Blue

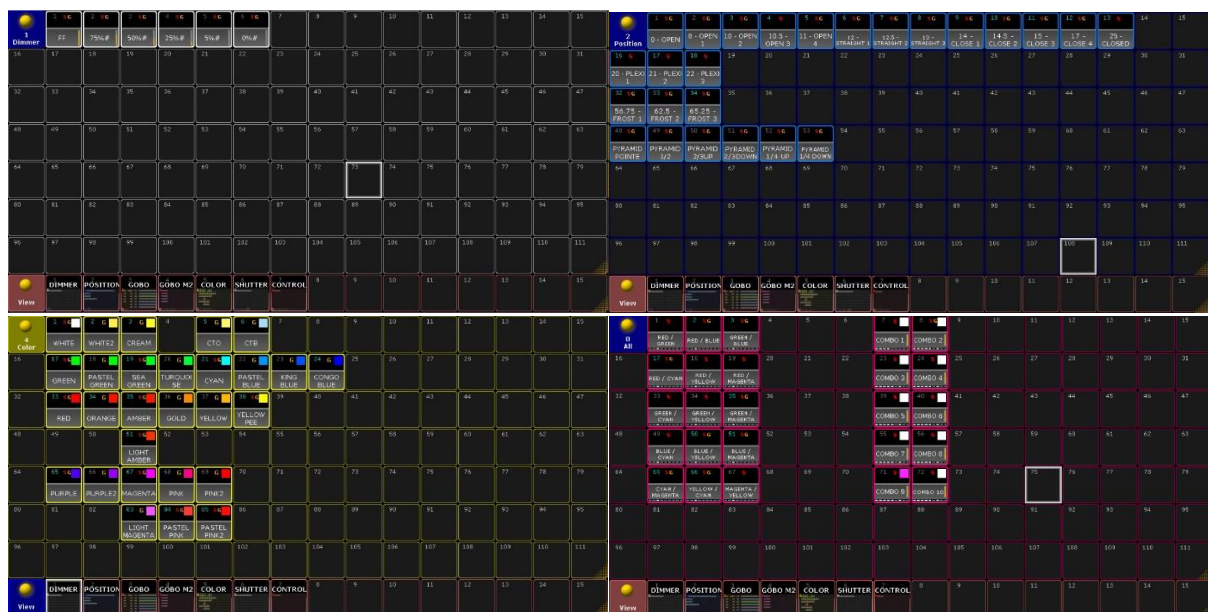
Gobo System Mode 2:

Colour: Yellow

Gobo System: Orange

Pink

For each of them, you will find a selection of pre-programmed presets.



P.S Gobo presets: The use of multiple colours here serves to facilitate the distinction between rotations as a function of the number of beams.



PRESET ALL (GOBO MODE 2)

The presets of this view will allow to use beams of different colours and discover the possibilities of mode 2.

Of course, they will only work if the IVLs are patched and configured in this mode.

EFFECTS

You will find several types of effects. Dimmer, colour, size and position effects.

You will also find STOMP effect highlighted in red that will allow you to easily stop the effects in progress.



P.S FX SPEED:

The speed of the dimmer and colour effects are controlled with the BPM.

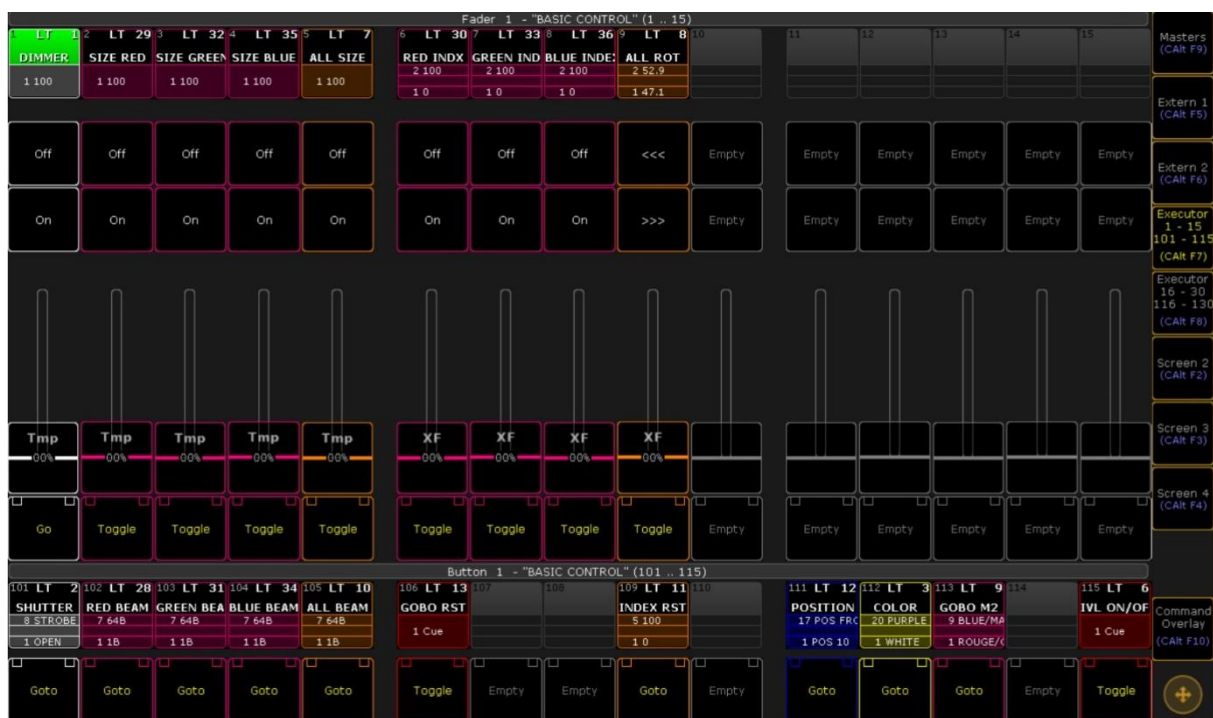
The speed of the position and size effects are controlled with the speed master 1, called MOV SPEED.

BPM and MOV SPEED in this show are assigned to the main executing faders, located left of the small screen (1) on your console.

FADER / BUTTON PAGES

The fader pages (1 and 2) will allow you to approach IVL mode 2 in a more intuitive way.

And the buttons pages will help you to have a quick access to the different Presets of the IVL.



Enjoy your IVL experience...!!